

#### WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

#### WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

#### **USE OF UNOFFICIAL PRODUCT:**

The use of unofficial products and peripherials may damage your PlayStation game console and invalidate your console warranty.

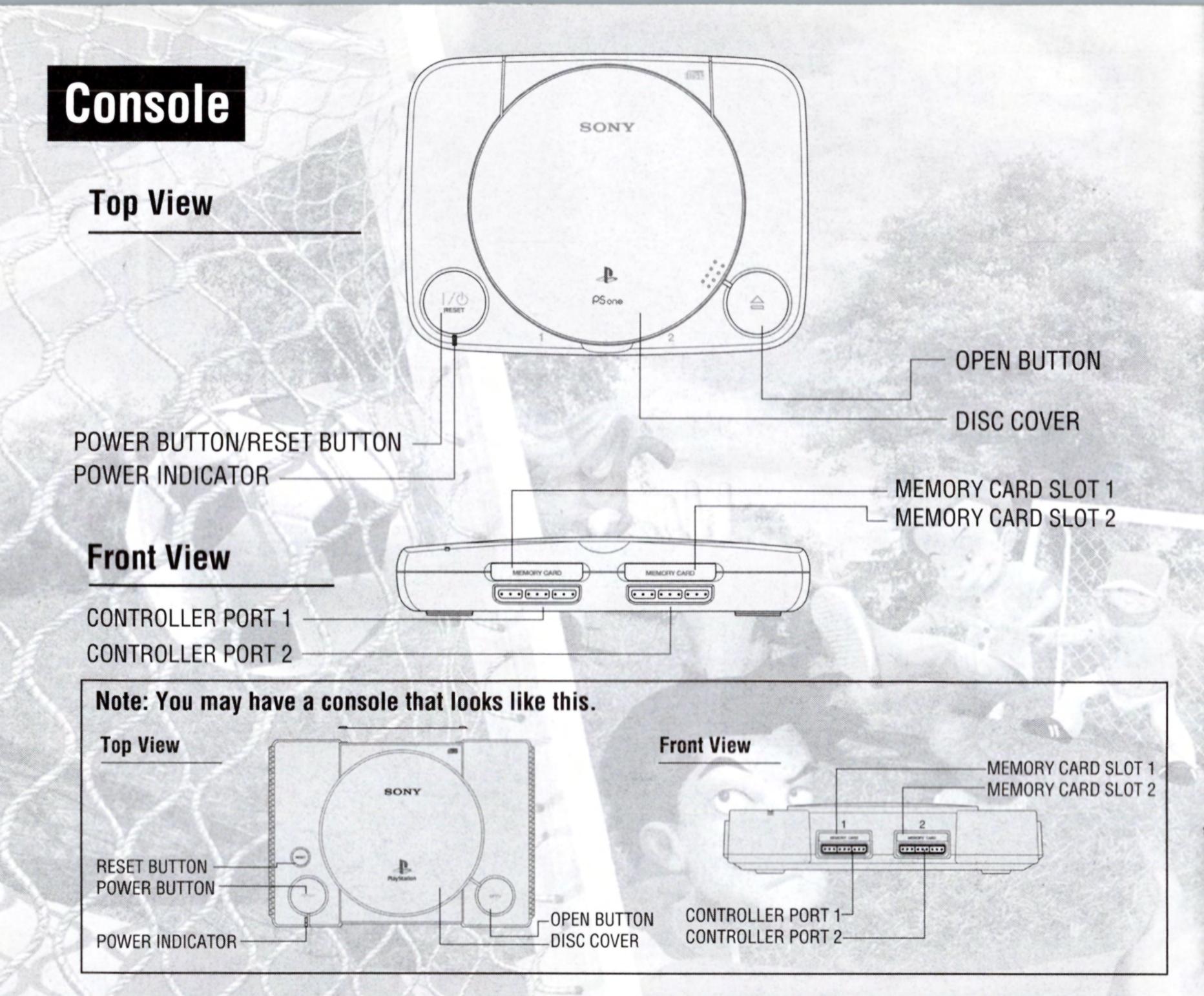
#### HANDLING YOUR PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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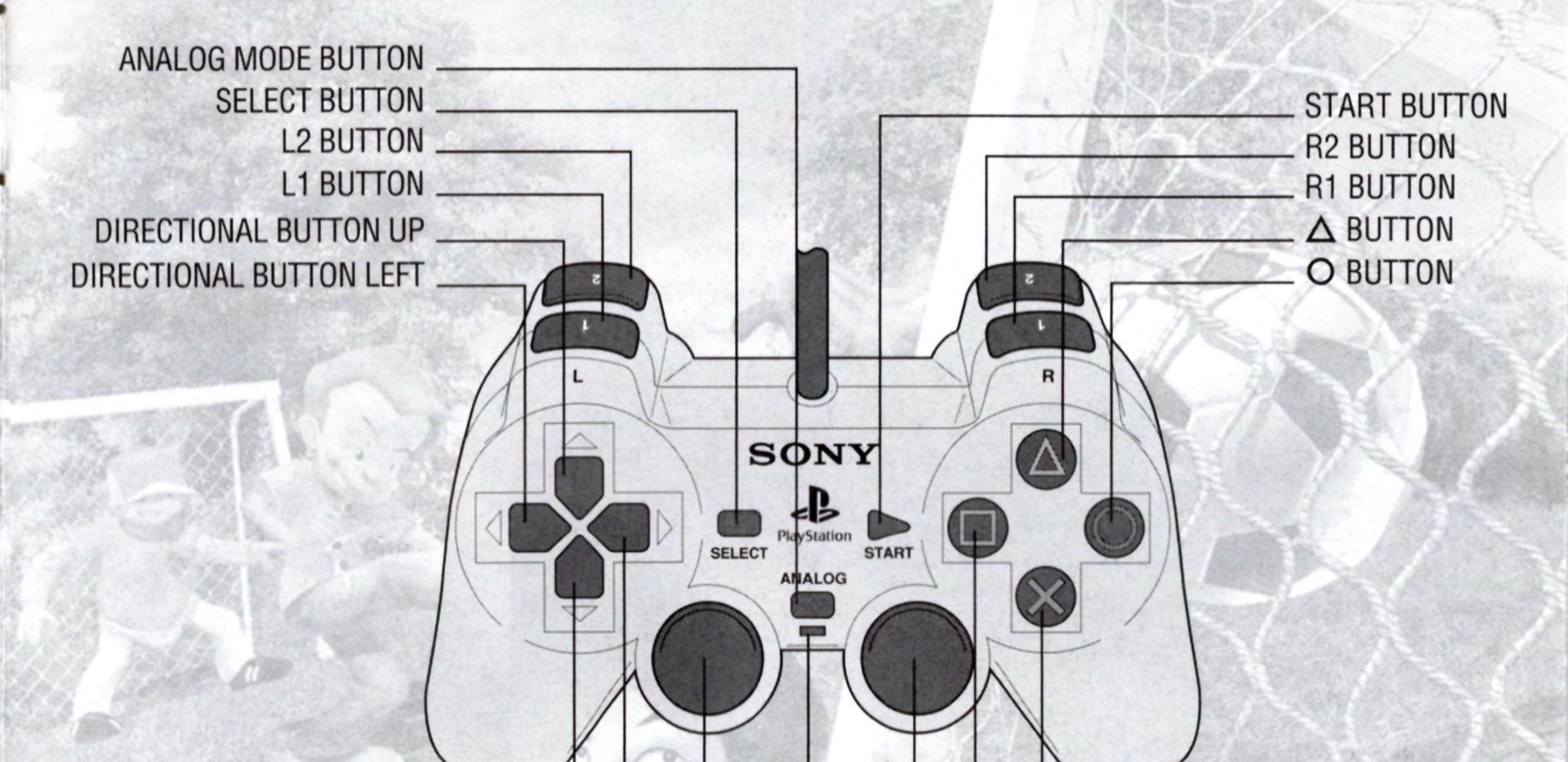
Console	
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Set up your PS one<sup>™</sup> or PlayStation<sup>®</sup> game console according to the instructions in its Instruction Manual. Make sure the power is off before inserting or removing a compact disc. Insert the Jr. League Soccer disc and close the Disc Cover. Insert game controllers and turn on the game console. Follow on-screen instructions to start a game.

#### DUALSHOCK<sup>®</sup> analog controller



DIRECTIONAL BUTTON DOWN \_\_\_\_\_ DIRECTIONAL BUTTON RIGHT \_\_\_\_\_ LEFT ANALOG STICK/L3 BUTTON \_\_\_\_\_ LED \_\_\_\_

#### L X BUTTON BUTTON RIGHT ANALOG STICK/R3 BUTTON

# **BASIC CONTROLS**

Directional buttons/Left Analog stick – Move player/Move menu cursor

- Solution Pass ball/Standing tackle/Confirm selection
- button Shoot ball/Tackle/Toggle side menu
- O button Kick/Block/Proceed
- button Long pass/Cross/Go to previous screen/Cancel selection
- L1 button Change player
- L2 button Slide/Slide tackle
- **R1** button Sprint
- R2 button Control
- START button Pause game



## MAIN MENU

After game boots up, the main menu screen will appear. Use the directional buttons to navigate through the menu selections and press the  $\bigotimes$  button to confirm your selection. From the main menu, the following can be selected:

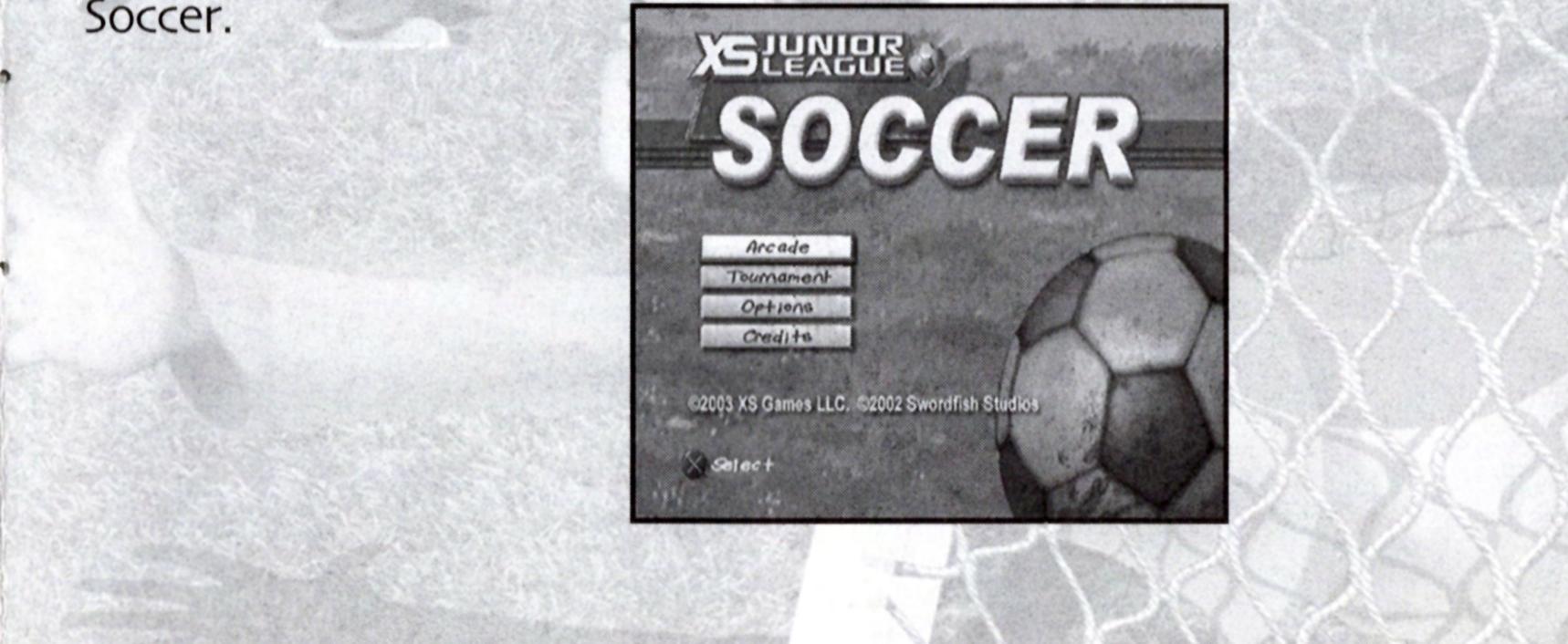
Arcade – Play a straightforward one-on-one game with one player, against the CPU or with two players. Each team will have the chance to pick players from the XS Kids lot.

**Tournament** - Pick your team and play a series of five games against various XS Jr. League teams.

**Options** – Adjust various game options such as controller settings and game

volume.

Credits – See the names of the people responsible for XS Jr. League



# **OPTIONS MENU**

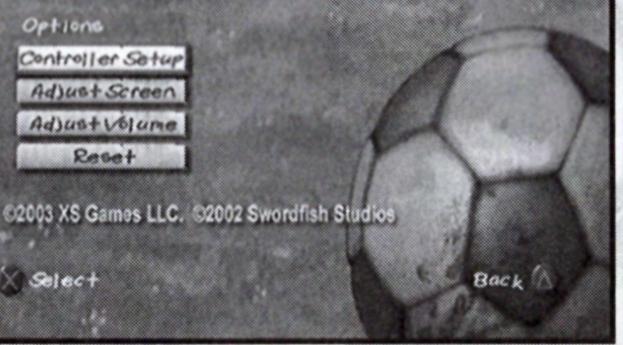
From this section, you get to choose from the following:

Controller Setup – Adjust the controls to your liking.
 Adjust Screen – This will allow you to better center the picture on your television.
 Adjust Volume – Adjust how loud you would like the game music and sound effects to be.
 Reset – Reset all settings that were changed in this option to their default

settings.

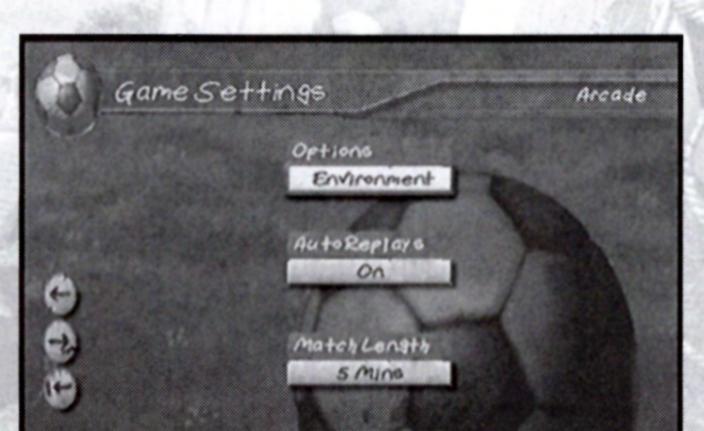


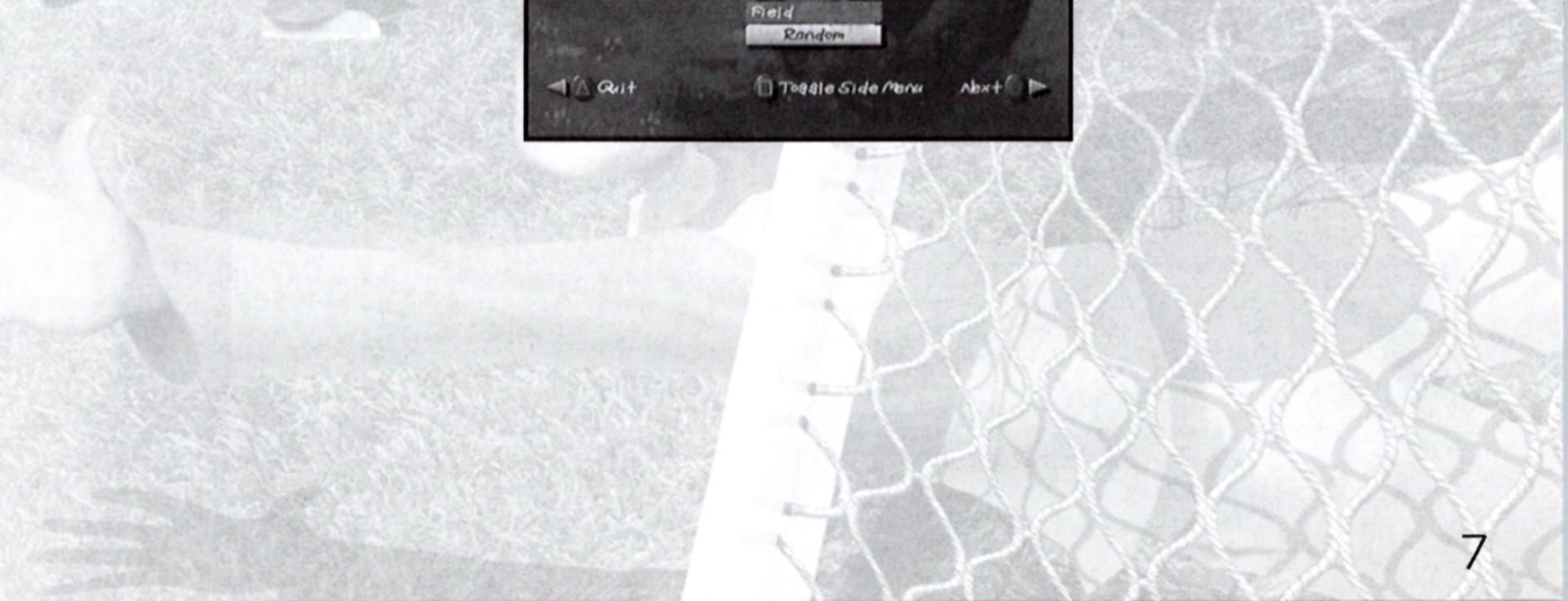






When you are ready to play, you may choose from two different game modes: Arcade and Tournament. Arcade mode allows you to play a quick game while Tournament mode is a one player game only, it allows you to play a series of 5 games. If you lose, you're out of the tournament. Win all 5 games, and you become the XS Jr. League Soccer champion!





Game Settings

After choosing either Arcade or Tournament from the main menu, you will be brought to the Game Settings menu. From here, you can select and change various aspects of the game. Use the directional buttons to navigate through the menus and press the  $\bigotimes$  button to confirm your selection. Press the  $\bigotimes$  button to cancel your selection or go back to the previous menu screen. Press the  $\bigcirc$  button to to toggle back and forth through the side menu and press the  $\bigcirc$  button when you are done to proceed to the next screen.

Options – You have 4 sections to choose from: Environment, Display, Camera and Audio.



#### **Environment:**

Auto Replays – enable or disable the auto replay feature when a team scores a goal.

Field (Arcade Mode only) – Choose from the various fields: Random, The Yard, Soho Parking, Sand lot and Southside.

#### Display:

Controller Help – Enable or disable the controller diagram when attempting an inbound pass, corner kick or goal kick.

#### Camera:

View – Choose from the various game views: Sideline, End view, Overhead, Fixed sideline, Fixed end view.

# Distance – Choose how far or close you would like the camera zoomed in on the game.

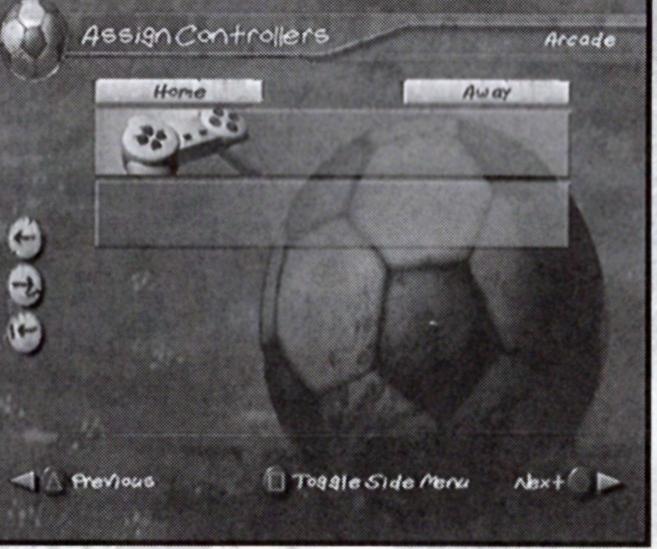
Height – Choose how high or how low you would like the camera to be.

### Audio:

Master – Adjust how loud you would like the overall game volume to be.
Music – Adjust how loud you would like the game music to be.
Cheering – Adjust how loud you would like the in game "kid noises" to be.
Sound Effects – Adjust how loud you would like the in game sound effects to be.

### Assign Controllers (Arcade Mode Only)

After setting up your game options, you can choose if you wish to be the home team or the away team.



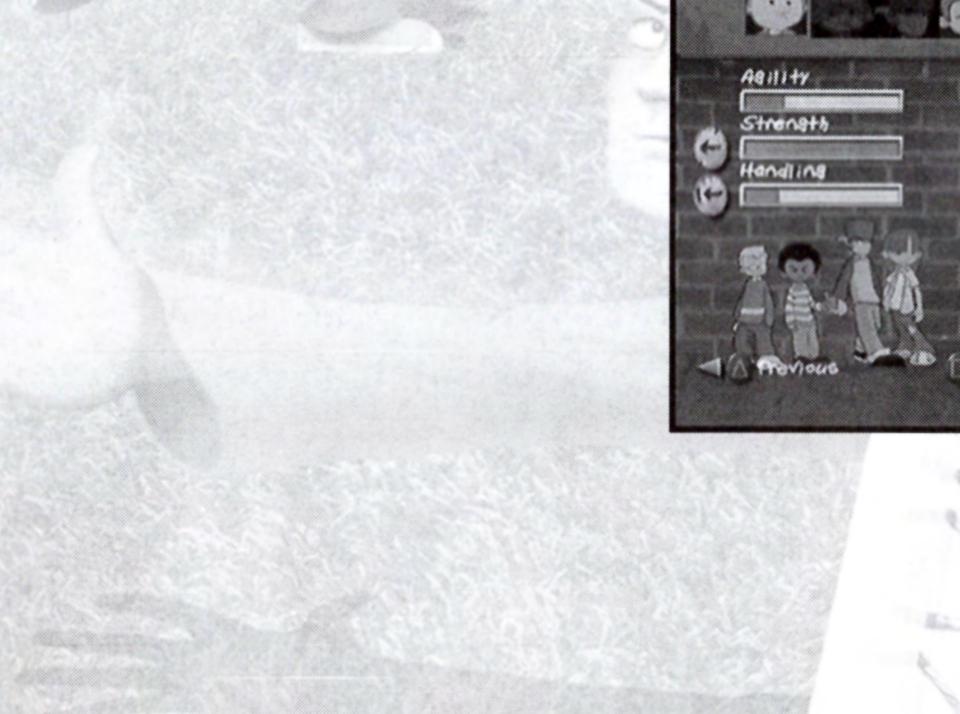


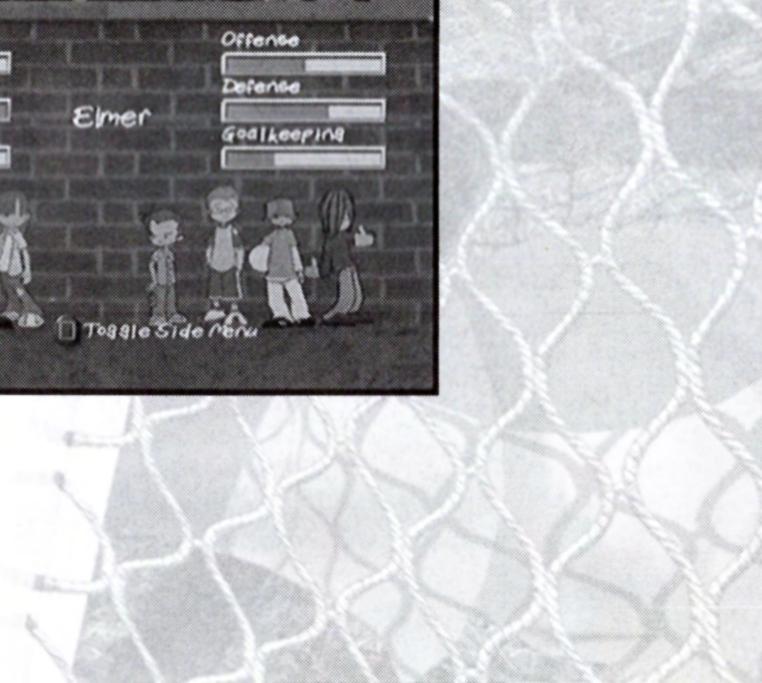
Here's the lineup – now pick your team!

Just like how it was in school and when you were a kid, you get to be the captain of your team and select from the various XS Kids players from this great lineup. Each kid has their own skills and abilities, so make sure you choose which players will fit your playing style.

Each team has up to 5 kids. From the kids that you select, the kid who is best at what they do will be assigned to that position (goalie, forward, etc.) When you are done selecting your team, you are ready to play.







#### The Game of Soccer

The main idea of soccer is to get the soccer ball into the opponent's goal. It will be difficult since you have to contend with the opposing goalie, so make your shot count!

Use the directional buttons to move your players around. To select which player you wish to control, press the **L1** button to highlight the player closest to the ball. At anytime you wish to run faster, hold down the **R1** button.

When you possess the ball, you can shoot the ball anytime by using the directional buttons to face the direction you wish to kick and pressing the 
button to kick. If you wish to pass to one of your teammates, use the directional buttons to face the player you wish

#### to pass to and press the S button.

When the other team has the ball, press the D button to tackle the other team's player who possess the ball. This will allow you to try to take the ball away from the other team. Pressing the S button will perform a standing tackle and pressing the L2 button will allow your player to perform a sliding tackle.

#### **Advanced Moves**

Headers and Bicycle Kicks: While the ball is in the air, press the button to perform a header shot or a bicycle kick. When the ball is above your head, you will perform a header shot. When the ball is just below your head, you will perform a bicycle kick.

To perform a header pass, press the Solution while the ball is in the air.

Long passes and Crosses: To lob the ball into the air towards your other teammate, press the **(a)** button while using the directional buttons to face your teammate. This will allow the ball to be kicked high towards the player. By pressing the **(a)** button while you are closer to the goal, this will allow you to lob the ball high and away from the goalie. Hopefully you will have one of your teammates close by to take advantage and shoot the ball towards the goal for the perfect setup!

#### Out of Bounds

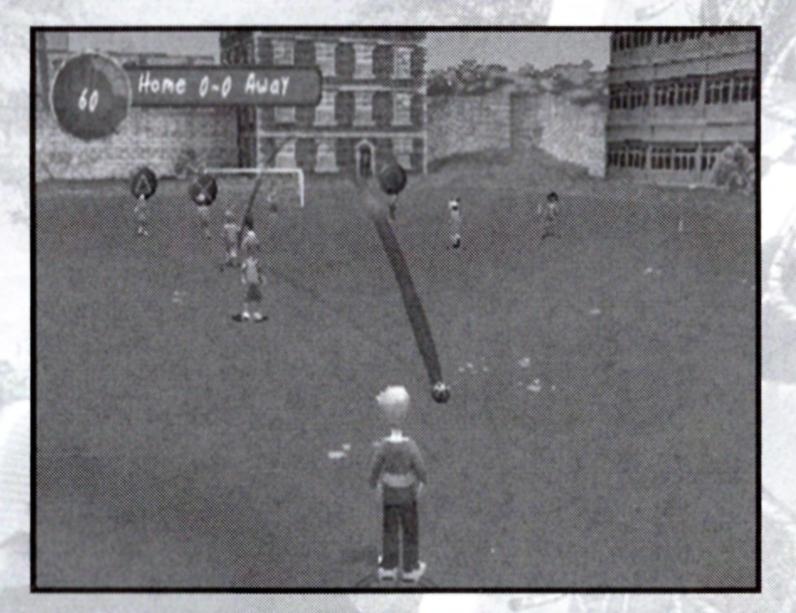
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Whenever a ball goes out of bounds, the team who last touched the ball will lose control to the other team. Whenever the ball goes out of bounds, a throw-in is done by the team who gains control.



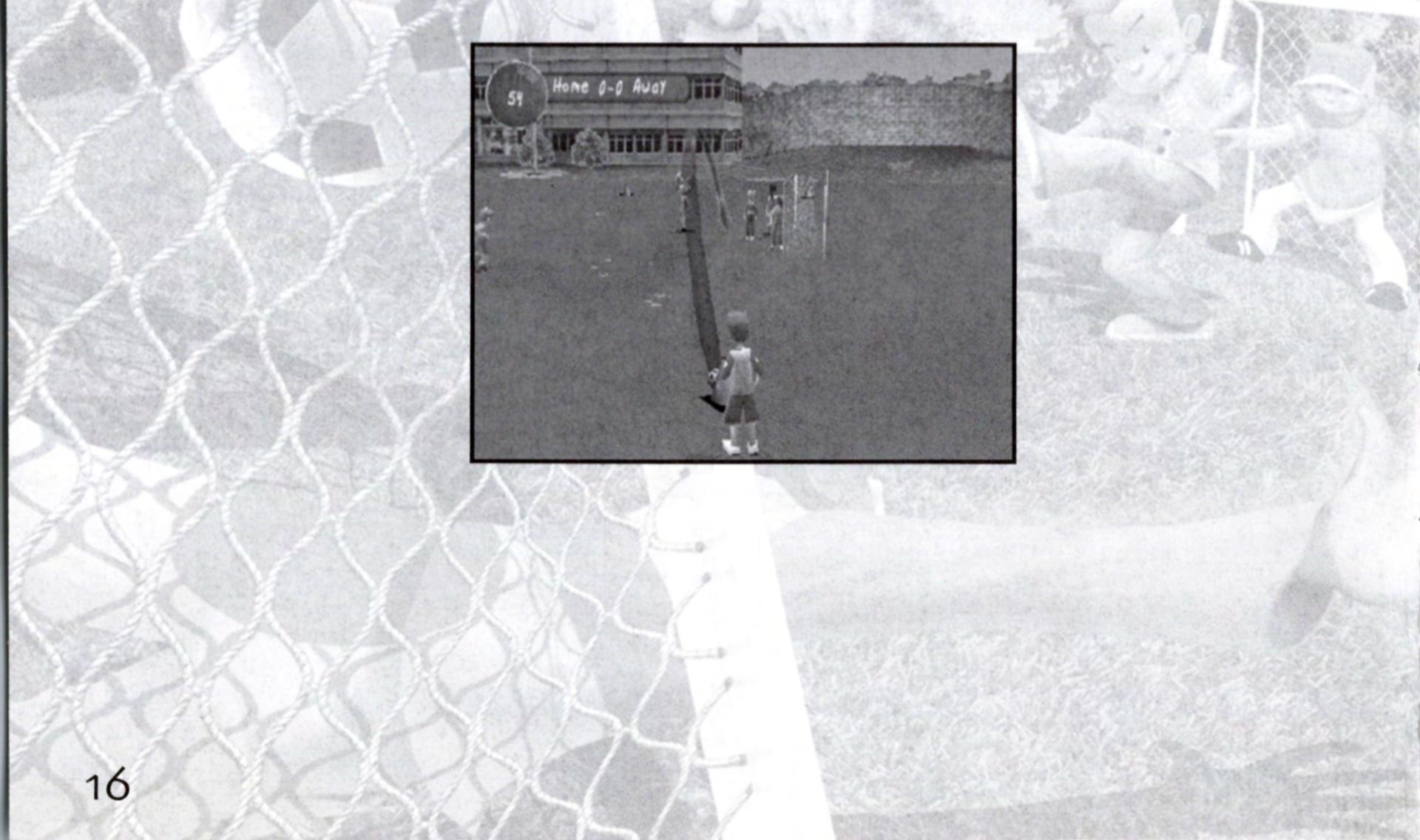
You will see that your teammates nearest to you will have a corresponding button above their heads. To pass to your teammates, use the directional buttons to aim the ball and press the corresponding button that is shown above their heads to pass.

If a ball goes out of bounds near a goalie, the goalie performs a goal kick to their teammates.





If a ball goes out of bounds on the line behind the net and is last touched by a player of the defending team, then the other team will be able to perform a corner kick. A corner kick will take place on the nearest corner near the opposing teams goal where the ball went out of bounds. The team who has possession of the ball will have the chance to pass the ball in front of the goal in the center to their teammates. This offers a great scoring opportunity!



#### Fouls

Playing the game of soccer can be tough and often times players get too aggressive. In certain cases, players while performing a tackle may hit the other player so hard that they will fall to the ground. If this happens, a foul is called and the ball control will be given to the player who last possessed the ball. When this is done, the player who has control of the ball will be given a "free kick". They will be positioned where the foul was made and they will be given the opportunity to kick pass the ball to their teammates from this area.



#### Penalty Kick

If a foul is made to a player in possession of the ball and who is positioned right in front of the goalie, then a penalty kick is rewarded to that player. Penalty kicks places that one player to go one-on-one with the other team's goalie. The ball is setup right in front of the goalie and the player is given a one kick chance to try to score a goal!



#### End of the Game

One soccer game is made up of two periods that last 45 minutes each. At the end of the 90 minutes, the team with the highest score wins. If you are playing in Tournament Mode and the game ends in a tie, you will be able to proceed onto the next round.



## Credits

#### **XS** Games

Executive Producer: Ron Rivkin Project Manager: Trevor Grossman Director of QA: Rene A. Zelada Lead QA Tester: Hulls Charles Jr. Creative Director and Manual Design: Cindy K. Mui

Packaging provided by: Moore Designs

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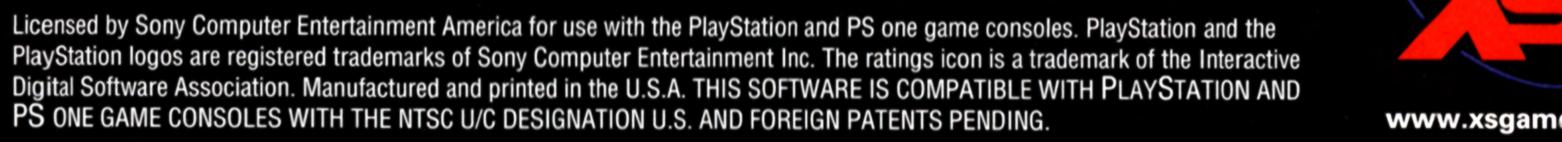
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